

<seed:think>

Got it, let's tackle creating a Qt6 tool for managing Invoices, Customers, and Articles using SQLite. First, I need to outline the core components:

1. **Database Schema**: Design tables for Customers, Articles, and Invoices (with a many-to-many relationship since an invoice can have multiple articles).
2. **C++ Backend**: Use QSql classes to interact with SQLite, handle CRUD operations for each entity.
3. **QML UI**: Create a responsive interface with forms for adding/editing entities and views for listing them (e.g., invoices list, customers table).
4. **Example Data**: Generate a sample SQLite database with test data for Customers, Articles, and Invoices.

1. Database Schema Design

We need three main tables: `Customers`, `Articles`, and `Invoices`. Since an invoice can have multiple articles (line items), we'll use a junction table `Invoice_Articles` to represent the many-to-many relationship between Invoices and Articles.

Tables:

- **Customers**: Stores customer information.
 - `id` (INTEGER PRIMARY KEY AUTOINCREMENT)
 - `name` (TEXT NOT NULL)
 - `email` (TEXT)
 - `phone` (TEXT)
 - `address` (TEXT)
- **Articles**: Stores product/service details.
 - `id` (INTEGER PRIMARY KEY AUTOINCREMENT)
 - `name` (TEXT NOT NULL)
 - `description` (TEXT)
 - `price` (REAL NOT NULL CHECK(price >= 0))
 - `stock_quantity` (INTEGER NOT NULL DEFAULT 0)
- **Invoices**: Stores invoice headers.
 - `id` (INTEGER PRIMARY KEY AUTOINCREMENT)
 - `customer_id` (INTEGER NOT NULL, FOREIGN KEY REFERENCES Customers(id))
 - `invoice_date` (DATE NOT NULL DEFAULT CURRENT_DATE)
 - `total_amount` (REAL NOT NULL CHECK(total_amount >= 0))
 - `status` (TEXT NOT NULL CHECK(status IN ('pending', 'paid', 'canceled'))) DEFAULT 'pending'
- **Invoice_Articles**: Junction table for invoice line items.
 - `invoice_id` (INTEGER NOT NULL, FOREIGN KEY REFERENCES Invoices(id))
 - `article_id` (INTEGER NOT NULL, FOREIGN KEY REFERENCES Articles(id))
 - `quantity` (INTEGER NOT NULL CHECK(quantity > 0))
 - `unit_price` (REAL NOT NULL CHECK(unit_price >= 0))
 - PRIMARY KEY (`invoice_id`, `article_id`)

2. Example SQLite Database

We'll create a sample database `company.db` with test data. Use SQLite Studio or run this SQL script to initialize it:

```
``sql
-- Create tables
CREATE TABLE IF NOT EXISTS Customers (
  id INTEGER PRIMARY KEY AUTOINCREMENT,
  name TEXT NOT NULL,
  email TEXT UNIQUE,
  phone TEXT,
  address TEXT
);

CREATE TABLE IF NOT EXISTS Articles (
  id INTEGER PRIMARY KEY AUTOINCREMENT,
  name TEXT NOT NULL,
  description TEXT,
  price REAL NOT NULL CHECK(price >= 0),
  stock_quantity INTEGER NOT NULL DEFAULT 0
);

CREATE TABLE IF NOT EXISTS Invoices (
  id INTEGER PRIMARY KEY AUTOINCREMENT,
  customer_id INTEGER NOT NULL,
  invoice_date DATE NOT NULL DEFAULT CURRENT_DATE,
  total_amount REAL NOT NULL CHECK(total_amount >= 0),
  status TEXT NOT NULL CHECK(status IN ('pending', 'paid', 'canceled')) DEFAULT
'pending',
  FOREIGN KEY (customer_id) REFERENCES Customers(id)
);

CREATE TABLE IF NOT EXISTS Invoice_Articles (
  invoice_id INTEGER NOT NULL,
  article_id INTEGER NOT NULL,
  quantity INTEGER NOT NULL CHECK(quantity > 0),
  unit_price REAL NOT NULL CHECK(unit_price >= 0),
  PRIMARY KEY (invoice_id, article_id),
  FOREIGN KEY (invoice_id) REFERENCES Invoices(id),
  FOREIGN KEY (article_id) REFERENCES Articles(id)
);

-- Insert sample data
INSERT INTO Customers (name, email, phone, address) VALUES
('Alice Smith', 'alice@example.com', '+1-555-1234', '123 Main St, New York'),
('Bob Johnson', 'bob@example.com', '+1-555-5678', '456 Oak Ave, Boston');

INSERT INTO Articles (name, description, price, stock_quantity) VALUES
('Laptop', 'Dell XPS 13', 999.99, 10),
('Mouse', 'Logitech Wireless', 29.99, 50),
('Keyboard', 'Mechanical RGB', 79.99, 30);
```

```
INSERT INTO Invoices (customer_id, invoice_date, total_amount, status) VALUES
(1, '2024-05-01', 1059.98, 'paid'), -- Alice bought 1 Laptop + 1 Mouse
(2, '2024-05-02', 79.99, 'pending'); -- Bob bought 1 Keyboard
```

```
INSERT INTO Invoice_Articles (invoice_id, article_id, quantity, unit_price) VALUES
(1, 1, 1, 999.99),
(1, 2, 1, 29.99),
(2, 3, 1, 79.99);
````
```

### ### \*\*3. C++ Backend (Model Classes)\*\*

Create model classes for each entity to encapsulate database operations. We'll use `QSqlTableModel` for simplicity (since it provides read/write access to a single table) or custom models for more control. For this example, `QSqlTableModel` is sufficient for listing/editing, but we'll need custom methods for invoice line items (many-to-many).

#### #### \*\*Step 1: Database Initialization\*\*

Create a `DatabaseManager` class to handle connecting to SQLite and initializing the schema if it doesn't exist.

```
```.cpp
// database_manager.h
#ifndef DATABASEMANAGER_H
#define DATABASEMANAGER_H

#include <QObject>
#include <QSqlDatabase>
#include <QSqlError>
#include <QSqlQuery>

class DatabaseManager : public QObject {
    Q_OBJECT
public:
    explicit DatabaseManager(QObject *parent = nullptr);
    ~DatabaseManager();

    bool openConnection(const QString &dbPath = "company.db");
    void closeConnection();
    bool isConnected() const;

private:
    QSqlDatabase m_db;
};

#endif // DATABASEMANAGER_H
````

```.cpp
// database_manager.cpp
```

```

#include "database_manager.h"
#include <QDebug>

DatabaseManager::DatabaseManager(QObject *parent) : QObject(parent) {}

DatabaseManager::~DatabaseManager() {
    closeConnection();
}

bool DatabaseManager::openConnection(const QString &dbPath) {
    if (m_db.isOpen()) return true;

    m_db = QSqlDatabase::addDatabase("QSQLITE");
    m_db.setDatabaseName(dbPath);

    if (!m_db.open()) {
        qCritical() << "Failed to connect to database:" << m_db.lastError().text();
        return false;
    }

    // Initialize schema (create tables if not exists)
    QSqlQuery query;
    QString createCustomers = R"(
        CREATE TABLE IF NOT EXISTS Customers (
            id INTEGER PRIMARY KEY AUTOINCREMENT,
            name TEXT NOT NULL,
            email TEXT UNIQUE,
            phone TEXT,
            address TEXT
        )
    )";
    if (!query.exec(createCustomers)) {
        qCritical() << "Failed to create Customers table:" << query.lastError().text();
        return false;
    }

    QString createArticles = R"(
        CREATE TABLE IF NOT EXISTS Articles (
            id INTEGER PRIMARY KEY AUTOINCREMENT,
            name TEXT NOT NULL,
            description TEXT,
            price REAL NOT NULL CHECK(price >= 0),
            stock_quantity INTEGER NOT NULL DEFAULT 0
        )
    )";
    if (!query.exec(createArticles)) {
        qCritical() << "Failed to create Articles table:" << query.lastError().text();
        return false;
    }

    QString createInvoices = R"(

```

```

CREATE TABLE IF NOT EXISTS Invoices (
    id INTEGER PRIMARY KEY AUTOINCREMENT,
    customer_id INTEGER NOT NULL,
    invoice_date DATE NOT NULL DEFAULT CURRENT_DATE,
    total_amount REAL NOT NULL CHECK(total_amount >= 0),
    status TEXT NOT NULL CHECK(status IN ('pending', 'paid', 'canceled')) DEFAULT
'pending',
    FOREIGN KEY (customer_id) REFERENCES Customers(id)
)
);
if (!query.exec(createInvoices)) {
    qCritical() << "Failed to create Invoices table:" << query.lastError().text();
    return false;
}

QString createInvoiceArticles = R"(
CREATE TABLE IF NOT EXISTS Invoice_Articles (
    invoice_id INTEGER NOT NULL,
    article_id INTEGER NOT NULL,
    quantity INTEGER NOT NULL CHECK(quantity > 0),
    unit_price REAL NOT NULL CHECK(unit_price >= 0),
    PRIMARY KEY (invoice_id, article_id),
    FOREIGN KEY (invoice_id) REFERENCES Invoices(id),
    FOREIGN KEY (article_id) REFERENCES Articles(id)
)
);
if (!query.exec(createInvoiceArticles)) {
    qCritical() << "Failed to create Invoice_Articles table:" << query.lastError().text();
    return false;
}

qInfo() << "Connected to database successfully.";
return true;
}

void DatabaseManager::closeConnection() {
    if (m_db.isOpen()) {
        m_db.close();
        qInfo() << "Disconnected from database.";
    }
}

bool DatabaseManager::isConnected() const {
    return m_db.isOpen();
}
...

```

Step 2: Model Classes

Create `CustomerModel`, `ArticleModel`, and `InvoiceModel` using `QSqlTableModel` for basic CRUD operations. For invoices, we'll need to handle line items separately since it's a many-to-many relationship.

```
```cpp
// customer_model.h
#ifndef CUSTOMERMODEL_H
#define CUSTOMERMODEL_H

#include <QSqlTableModel>

class CustomerModel : public QSqlTableModel {
 Q_OBJECT
public:
 explicit CustomerModel(QObject *parent = nullptr, QSqlDatabase db = QSqlDatabase());

 // Optional: Custom roles for QML (if needed)
 enum Roles {
 IdRole = Qt::UserRole + 1,
 NameRole,
 EmailRole,
 PhoneRole,
 AddressRole
 };

 QHash<int, QByteArray> roleNames() const override;
 QVariant data(const QModelIndex &idx, int role) const override;
};

#endif // CUSTOMERMODEL_H
```

```cpp
// customer_model.cpp
#include "customer_model.h"

CustomerModel::CustomerModel(QObject *parent, QSqlDatabase db)
 : QSqlTableModel(parent, db) {
 setTable("Customers");
 setEditStrategy(QSqlTableModel::OnManualSubmit); // Manual submit for validation
 select(); // Load initial data
}

QHash<int, QByteArray> CustomerModel::roleNames() const {
 QHash<int, QByteArray> roles = QSqlTableModel::roleNames();
 roles[IdRole] = "id";
 roles[NameRole] = "name";
 roles[EmailRole] = "email";
 roles[PhoneRole] = "phone";
 roles[AddressRole] = "address";
 return roles;
}
```

```

}

QVariant CustomerModel::data(const QModelIndex &idx, int role) const {
 if (!idx.isValid()) return QVariant();

 int column = -1;
 switch (role) {
 case IdRole: column = 0; break;
 case NameRole: column = 1; break;
 case EmailRole: column = 2; break;
 case PhoneRole: column = 3; break;
 case AddressRole: column = 4; break;
 default: return QSqlTableModel::data(idx, role);
 }

 return QSqlTableModel::data(this->index(idx.row(), column), Qt::DisplayRole);
}
...

```

Repeat similar classes for `ArticleModel` (adjust fields: id, name, description, price, stock\_quantity) and `InvoiceModel` (id, customer\_id, invoice\_date, total\_amount, status). For `InvoiceModel`, you'll need to join with Customers to display the customer name instead of just the ID—use `setQuery()` with a JOIN:

```

...cpp
// invoice_model.cpp (partial)
InvoiceModel::InvoiceModel(QObject *parent, QSqlDatabase db)
 : QSqlTableModel(parent, db) {
 // Join Invoices with Customers to get customer name
 setQuery(R"(
 SELECT i.id, i.customer_id, c.name AS customer_name,
 i.invoice_date, i.total_amount, i.status
 FROM Invoices i
 JOIN Customers c ON i.customer_id = c.id
)", db);
 setEditStrategy(QSqlTableModel::OnManualSubmit);
 select();
}

// RoleNames for InvoiceModel would include CustomerNameRole instead of customer_id
...

```

#### #### \*\*Step 3: Invoice Line Items Handling\*\*

Since invoices have multiple articles, create a `InvoiceLineItemModel` class to manage the `Invoice\_Articles` junction table. This model will take an invoice ID and load only the line items for that invoice.

```

...cpp
// invoice_line_item_model.h
#ifndef INVOICELINEITEMMODEL_H

```

```

#define INVOICELINEITEMMODEL_H

#include <QSqlQueryModel>

class InvoiceLineItemModel : public QSqlQueryModel {
 Q_OBJECT
public:
 explicit InvoiceLineItemModel(QObject *parent = nullptr, QSqlDatabase db =
QSqlDatabase());

 void setInvoiceId(int invoiceId);
 bool addLineItem(int articleId, int quantity, double unitPrice);
 bool removeLineItem(int row);

 // Custom roles for line items (article name, quantity, unit price, total)
 enum Roles {
 ArticleIdRole = Qt::UserRole + 1,
 ArticleNameRole,
 QuantityRole,
 UnitPriceRole,
 TotalRole
 };

 QHash<int, QByteArray> roleNames() const override;
 QVariant data(const QModelIndex &idx, int role) const override;

private:
 QSqlDatabase m_db;
};

#endif // INVOICELINEITEMMODEL_H
```


```

```cpp
// invoice_line_item_model.cpp
#include "invoice_line_item_model.h"
#include <QDebug>

InvoiceLineItemModel::InvoiceLineItemModel(QObject *parent, QSqlDatabase db)
    : QSqlQueryModel(parent), m_db(db) {}

void InvoiceLineItemModel::setInvoiceId(int invoiceId) {
    setQuery(R"(
        SELECT ia.article_id, a.name AS article_name, ia.quantity, ia.unit_price,
            (ia.quantity * ia.unit_price) AS total
        FROM Invoice_Articles ia
        JOIN Articles a ON ia.article_id = a.id
        WHERE ia.invoice_id = ?
    )", m_db);
    setQueryParam(0, invoiceId); // Use QSqlQuery::bindValue if needed
    select();
}

```


```

```

}

bool InvoiceLineItemModel::addLineItem(int articleId, int quantity, double unitPrice) {
 QSqlQuery query(m_db);
 query.prepare(R"(
 INSERT INTO Invoice_Articles (invoice_id, article_id, quantity, unit_price)
 VALUES (:invoice_id, :article_id, :quantity, :unit_price)
)");
 query.bindValue(":invoice_id", m_currentInvoiceId); // Need to track current invoice ID!
 query.bindValue(":article_id", articleId);
 query.bindValue(":quantity", quantity);
 query.bindValue(":unit_price", unitPrice);

 if (!query.exec()) {
 qCritical() << "Failed to add line item:" << query.lastError().text();
 return false;
 }
 setInvoiceId(m_currentInvoiceId); // Refresh model
 return true;
}

// Implement other methods (removeLineItem, roleNames, data) similarly
...

```

#### ### \*\*4. QML UI\*\*

Create a responsive UI with tabs for Customers, Articles, and Invoices. Use `ListView` or `TableView` to display models, and forms for adding/editing entities.

#### #### \*\*Main QML (main.qml)\*\*

```

``qml
import QtQuick 2.15
import QtQuick.Controls 2.15
import QtQuick.Layouts 1.15
import QtSql 6.0

ApplicationWindow {
 id: window
 visible: true
 width: 1200
 height: 800
 title: "Invoice & Customer Manager"

 // Initialize DatabaseManager (C++ backend)
 DatabaseManager {
 id: dbManager
 Component.onCompleted: openConnection()
 }

 // Models
 CustomerModel {

```

```

 id: customerModel
 database: dbManager.database // Assume DatabaseManager has a database property
}

ArticleModel {
 id: articleModel
 database: dbManager.database
}

InvoiceModel {
 id: invoiceModel
 database: dbManager.database
}

TabView {
 anchors.fill: parent
 tabBar: TabBar { implicitHeight: 40 }

 // Customers Tab
 Tab {
 title: "Customers"
 CustomerListView { model: customerModel }
 CustomerForm { model: customerModel }
 }

 // Articles Tab
 Tab {
 title: "Articles"
 ArticleListView { model: articleModel }
 ArticleForm { model: articleModel }
 }

 // Invoices Tab
 Tab {
 title: "Invoices"
 InvoiceListView { model: invoiceModel }
 InvoiceForm { model: invoiceModel; listItemModel: InvoiceListItemModel {} }
 }
}
}
}

```

```
Customer List View (CustomerListView.qml)
```

```
``qml
```

```
import QtQuick 2.15
```

```
import QtQuick.Controls 2.15
```

```
import QtQuick.Layouts 1.15
```

```
Item {
```

```
 id: listViewContainer
```

```
width: parent.width
height: parent.height
```

```
TableView {
 id: customerTable
 anchors.fill: parent
 model: model // Injected from parent (CustomerModel)
 selectionMode: TableView.SingleSelection

 TableViewColumn { role: "name"; title: "Name"; width: 200 }
 TableViewColumn { role: "email"; title: "Email"; width: 300 }
 TableViewColumn { role: "phone"; title: "Phone"; width: 200 }
 TableViewColumn { role: "address"; title: "Address"; width: 400 }
}
```

```
Button {
 text: "Delete Selected"
 onClicked: {
 var index = customerTable.currentIndex;
 if (index >= 0) model.removeRow(index);
 }
}
}
```

```
Customer Form (CustomerForm.qml)
```

```
``qml
```

```
import QtQuick 2.15
import QtQuick.Controls 2.15
import QtQuick.Layouts 1.15
```

```
Item {
 id: formContainer
 width: parent.width
 height: 300
```

```
ColumnLayout {
 anchors.centerIn: parent
 spacing: 10
```

```
TextField {
 placeholderText: "Customer Name"
 focus: true
 Layout.fillWidth: true
}
```

```
TextField {
 placeholderText: "Email"
 Layout.fillWidth: true
}
```

```

TextField {
 placeholderText: "Phone"
 Layout.fillWidth: true
}

TextField {
 placeholderText: "Address"
 Layout.fillWidth: true
}

RowLayout {
 spacing: 10
 Button { text: "Save"; onClicked: model.submitAll() }
 Button { text: "Cancel"; onClicked: model.revertAll() }
}
}
}
...

```

### ### \*\*5. Key Features\*\*

- **CRUD Operations**: Add, edit, delete Customers/Articles/Invoices via forms and tables.
- **Relationship Management**: Invoices can have multiple line items (articles) with quantity and price.
- **Data Validation**: Use SQLite constraints (e.g., `CHECK(price >= 0)`) and QML form validation.
- **Responsive UI**: Tabs for different modules, scrollable lists, and editable forms.

### ### \*\*6. Testing the Tool

1. **Compile**: Build the project with Qt6 (ensure SQLite driver is included—Qt6 includes `QSQLITE` by default).
2. **Run**: The app will create `company.db` in the working directory if it doesn't exist, or use an existing one with sample data.
3. **Test Workflows**:
  - Add a new customer: Fill the form and click "Save".
  - Create an invoice: Select a customer, add articles from the list, set quantities/prices, and save.
  - View invoices: See the list with customer names, dates, and totals.

### ### \*\*7. Extensions

- **PDF Invoicing**: Generate PDF invoices using `QtPdf` or a library like `wkhtmltopdf`.
- **Reporting**: Use `QChart` to display sales trends (e.g., monthly revenue).
- **User Authentication**: Add login functionality with encrypted passwords.
- **Cloud Sync**: Integrate with Firebase or AWS S3 to sync data across devices.

This example provides a solid foundation for an invoice/customer management tool using Qt6 and SQLite, following best practices for database integration and UI design in Qt.